

FIFA.GG – Player Guide

Dear Player,

Welcome to your complete guide for participating in tournaments on **FIFA.GG** – the official home of digital football competitions!

Using FIFA.GG is an easy way to record your progress as an esports player in global rankings, and it's the easiest way to participate in official tournaments organized by your Football Federation and other organizers like FIFAe.

Registering on FIFA.GG as a Player means that Teams and Organizers can find your profile and nominate you to competitions, too!

This document is meant to guide you through the whole process: from signing up until participating in the tournament.

Let's go!

What you can find in this guide

 Getting Ready	2
 Finding Your Tournament	2
Participate in Invitation-Only tournaments	2
Participate in Open Registration tournaments	3
 Check-In Process – How does it work?	5
Check-in for Player Competitions	5
Check in for Team Competitions	5
 Match Day	6
 Reporting Match Results	6
 Advancing to the Next Round	7
 Troubleshooting & Support	7
 Tips to have better Player experience	7

Getting Ready

Before you do anything else:

1. **Log in** or create an account on FIFA.GG.
2. Head over your [dashboard](#), and make sure you are a Player in the **game title** you're competing in:
 - If you're not a Player in the game title yet, click on **"Become a Player in an additional game title!"** available on your dashboard, and select the correct game among the different titles available (e.g., Rocket League, eFootball™, Football Manager, etc.).



Note. Your selected Country of Representation and Country of Residence are consistent throughout all game titles as a Player.

Finding Your Tournament

Now that you're officially a Player on FIFA.GG, how do you join a tournament?

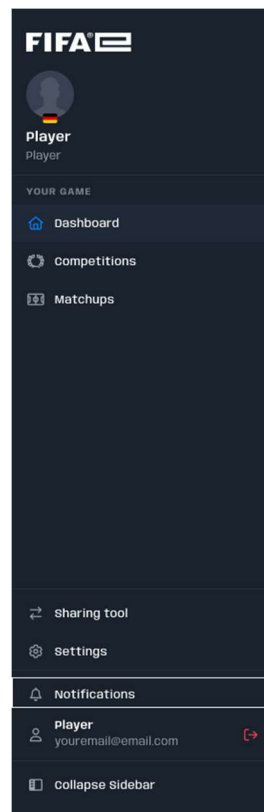
There are two ways you can participate: via Open Registration and via Invitation

- **Open Registration:** Any eligible player can sign up to join the tournament.
- **Invitation:** You've been personally invited by the organizer to join the tournament.

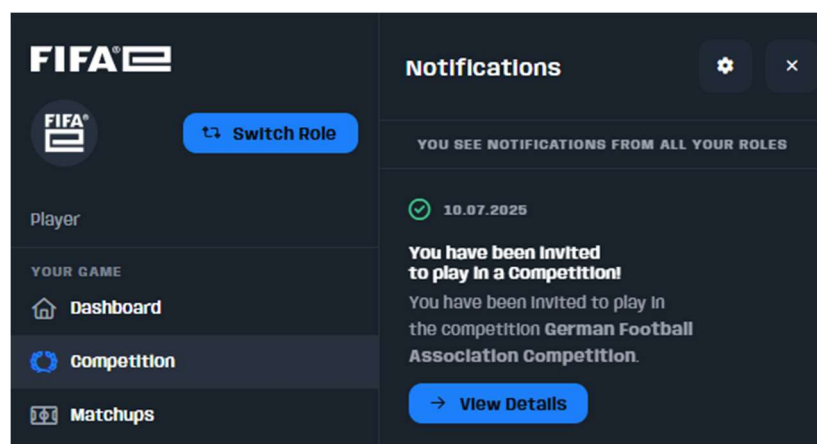
Participate in Invitation-Only tournaments

When you're invited to tournaments, you won't need to go through the registration process, but you will still need to accept the invitation.

1. You'll receive an **email** and a **dashboard notification**. You can see your notifications on your left Sidebar.



2. Open your Notifications on the bottom of the left Sidebar.



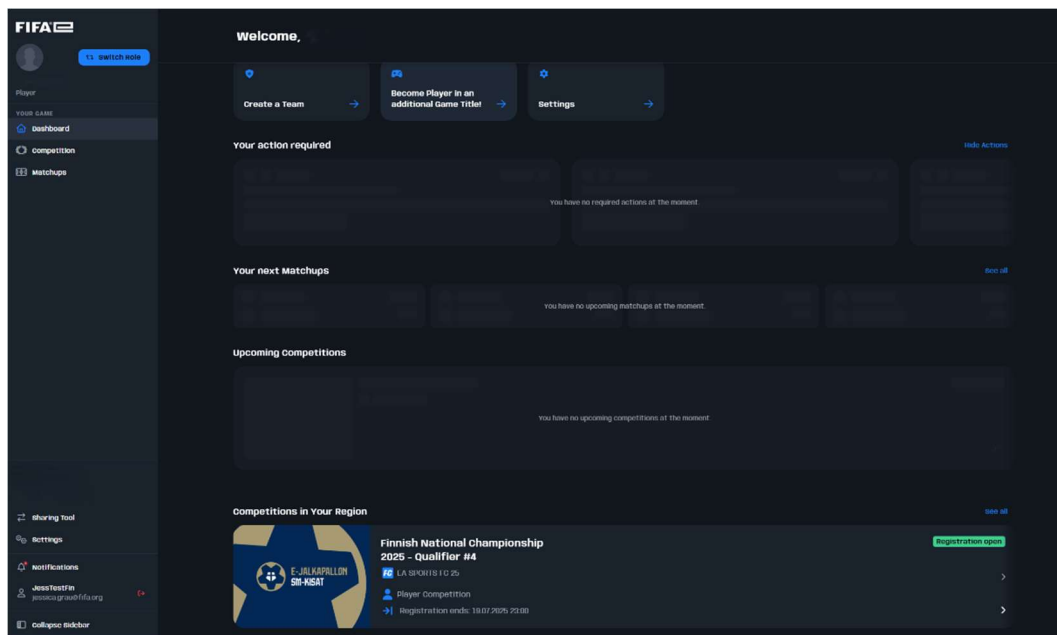
3. View the details of the competition, including the check-in times, and terms and conditions.
4. Accept the invitation by clicking on "Register Now"

Participate in Open Registration tournaments

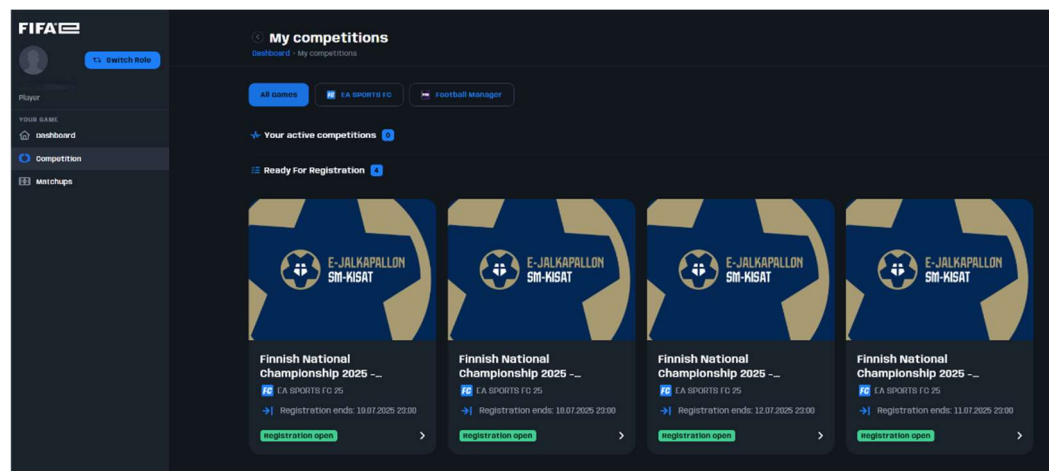
Open Registration tournaments allow any eligible¹ player to sign up and participate. To find them on FIFA.GG, you can:

1. Open FIFA.GG and go to your [dashboard](#).

- You'll see tournaments available to you listed on your dashboard under "Competitions in Your Region"; you will also find available competitions in the "Competition tab", on the left sidebar²

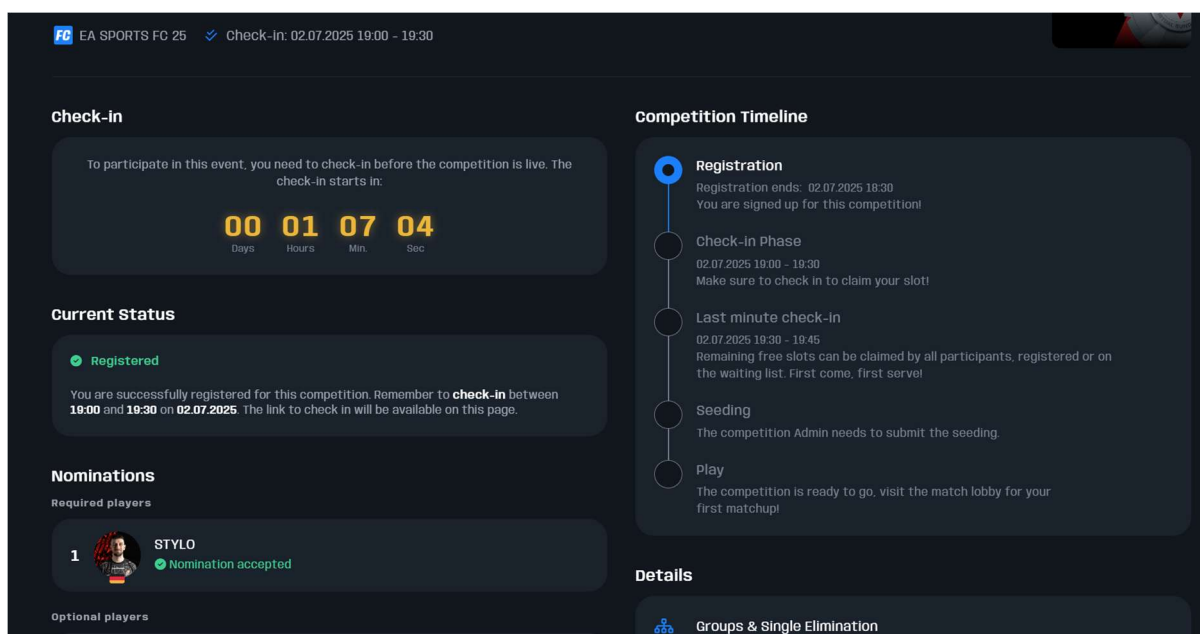


From your Dashboard



From the Competition Tab

- Click on the competition you're interested in, to view details.
- You need to accept the terms and conditions set by the organizer.
- The "Register Now" button will be visible. Click on it to finish your registration.
- A **countdown timer** for check-in will appear on your dashboard³. If the Organizer has selected "No check-in" for the competition, you will not see the timer and then proceed directly to check-in for the matchups on Match day.



¹eligibility is determined by the tournament organizer and will depend on factors like your age, your country of residence or country of representation. If you're not eligible for the competition, you will not see the registration opportunity on your dashboard.

²for **Team Competitions**, your **Team Manager** needs to nominate you first before you can see the tournament or register.

³ if your competition organizer has selected "No check-in", you will not need see a Countdown timer for check-in. This means you don't need to confirm your attendance before the tournament starts. **You will still need to check in inside the matchlobby before every match.**

Check-In Process – How does it work?

The check-in process is designed to ensure that Players and Teams confirm their attendance to the competition. Sometimes, you might not need to check-in if your organizer has set up the competition without enabling this process.

The Check-in window opens 1 hour before playing.

Check-in for Player Competitions

- Once the check-in window opens, go to your Dashboard, search for the competition you're registered in and click on "Check In." You can also find the competition under the "Competition" tab.

Check in for Team Competitions

- Wait for your **Team Manager** to nominate you.

- Once nominated, you'll see the competition and can check in for the competition.

Missed Check-In?

- You have a **15-minute grace period** called 'Last Check-In.'
- If you miss both windows, you won't be able to participate.
- If you're having issues but are expected to play, a tournament admin may check you in manually. Just make sure to inform them via support@fifa.org before the check-in time is finished.

Match Day

Here's what happens on match day:

1. Once matches are seeded, your next matchup will appear on your **Dashboard**.
2. Click on it to go to the **Match Lobby**⁴
3. When streaming, you can **add your stream/VOD link** here.
4. Click on **"Check In"** and wait for your opponent to do the same. Once you're both checked-in, you can start the match.
5. If the tournament organizer has selected to use the Matchlobby chat, you will be able to interact with the other player and referee in the Matchlobby of FIFA.GG itself. If the tournament uses **Discord** for chat, communication will happen there instead of in the lobby.

⁴ when it's a Team competition, only once the Player has been selected to play by the Team Manager for a matchup, the player will see said matchup available on their dashboard.

Reporting Match Results

After your match, you can report match results.

- The **Home Player** must:
 1. Upload a **screenshot** showing the final score.

2. Enter the **score** and indicate whether it was Full-Time, Extra Time, Penalties, or Golden Goal.
 3. Submit the result.
- The **Away Player** must:
 1. Confirm or reject the result within **the given time**.
 2. If rejecting, they must give reason **and proof**; a referee will then review and may request more evidence.
 3. If no action is taken within 5 minutes, after the Home player has submitted, the result is **auto-confirmed**.

Advancing to the Next Round

1. Once your match result is finalized, head back to your dashboard.
2. Your next matchup (if any) will appear in your **Matchups** section.
3. Repeat the process: check in, play, and submit the result.

Some competitions may have **knockout rounds** manually seeded by the organizers, so you can just wait for your next match to appear to participate.

Troubleshooting & Support

If you run into issues, you can email support@fifa.org and include your competition name and issue.

Within the matches, if the Matchlobby has been enabled for you, you can always reach out to your referee for help.

Tips to have better Player experience

- **Stay updated.** Make sure to check your dashboard at least one day before the tournament to see the latest information on the upcoming competition.
- **Always be on time.** If you have to check-in, we recommend not counting on the 15-minute Last Minute Check-in period. Also, don't be late for your matchups as some competitions might enforce penalties when delayed.
- **Report results properly.** Take screenshots of your results that show details of the matches (namely "match report").

- **Reach out if you need help.** Don't forget – reach out to your competition organizer, Team Manager and FIFA.GG Admin depending on your questions and consequential issues!